

CHAOS LORD ON PALANQUIN OF NURGLE [LEGENDS]

M5" T5 SV3+ W8 LD6+ OC2 RW4+

90 PTS
Base —

Leader Nurgle's Gift (Aura)

3 BESCHUSS

Bolt pistol PISTOL

R	A	BS	S	AP	D
12"	1	2+	4	0	1

VERWUNDET

2+ T1-23+ T34+ T45+ T5-76+ T8+

Combi-bolter RAPID FIRE 2

R	A	BS	S	AP	D
24"	2	2+	4	0	1

VERWUNDET

2+ T1-23+ T34+ T45+ T5-76+ T8+

Combi-weapon ANTI-INFANTRY 4+ DEVASTATING WOUNDS RAPID FIRE 1

R	A	BS	S	AP	D
24"	1	4+	4	0	1

VERWUNDET

2+ T1-23+ T34+ T45+ T5-76+ T8+

Plasma pistol - standard PISTOL

R	A	BS	S	AP	D
12"	1	2+	7	-2	1

VERWUNDET

2+ T1-33+ T4-64+ T75+ T8-136+ T14+

Plasma pistol - supercharge HAZARDOUS PISTOL

R	A	BS	S	AP	D
12"	1	2+	8	-3	2

VERWUNDET

2+ T1-43+ T5-74+ T85+ T9-156+ T16+

5 NAHKAMPF

Accursed weapon

R	A	WS	S	AP	D
Melee	6	2+	5	-2	1

VERWUNDET

2+ T1-23+ T3-44+ T55+ T6-96+ T10+

Astartes chainsword

R	A	WS	S	AP	D
Melee	7	2+	4	-1	1

VERWUNDET

2+ T1-23+ T34+ T45+ T5-76+ T8+

Close combat weapon

R	A	WS	S	AP	D
Melee	6	2+	4	0	1

VERWUNDET

2+ T1-23+ T34+ T45+ T5-76+ T8+

Nurgling's claws and teeth EXTRA ATTACKS

R	A	WS	S	AP	D
Melee	4	5+	2	0	1

VERWUNDET

2+ T14+ T25+ T36+ T4+

Paired accursed weapons TWIN-LINKED

R	A	WS	S	AP	D
Melee	7	2+	4	-1	1

VERWUNDET

2+ T1-23+ T34+ T45+ T5-76+ T8+

Power fist

R	A	WS	S	AP	D
Melee	5	2+	8	-2	2

VERWUNDET

2+ T1-43+ T5-74+ T85+ T9-156+ T16+

GEGEN DIESE EINHEIT
W5 · RW 3+ · 4+++ · 8 LP je Modell
WIRD VERWUNDET MIT
2+ S10+
RETTUNGSWURF JE DS
DS 0
3+

3+
S6-9
DS -1
4+

4+
S5
DS -2
4++

5+
S3-4
DS -3
4++

6+
S1-2
DS -4
4++

KEYWORDS Infantry, Character, Grenades, Chaos, Nurgle, Chaos Lord, Palanquin of Nurgle, Leader · FRAKTION Death Guard

1 KOMMANDO

Revolting Regeneration

At the start of your Command phase, this model regains up to D3 lost wounds.

2 BEWEGUNG

—

4 ANGRIFF

—

VERTEIDIGUNG

—

∞ IMMER / EINMALIG

Lord of Chaos

Once per battle round, one unit from your army with this ability can use it when its unit is targeted with a Stratagem. If it does, reduce the CP cost of that use of that Stratagem by 1CP.

REGELN & KEYWORDS KURZ

Leader Before the battle, in the Muster Armies step, for each leader and support unit in your army, you can select one friendly bodyguard unit that unit can lead.

Nurgle's Gift (Aura) If your Army Faction is DEATH GUARD, while an enemy unit is within Contagion Range of one or more Death Guard units from your army, it is Afflicted.

ANTI This ability always takes the form [ANTI-X Y+].

DEVASTATING WOUNDS Each time an attack made with a [DEVASTATING WOUNDS] weapon results in a critical wound, the attack sequence for that attack ends and the target unit suffers a number of...

EXTRA ATTACKS Each time a unit containing one or more models with an [EXTRA ATTACKS] weapon fights, those models will make attacks with those weapons in addition to any others.

HAZARDOUS Each time a unit is selected to shoot or selected to fight, after that unit has resolved all of its attacks, make a number of hazard rolls (06.03) for that unit equal to...

LETHAL HITS Each time an attack made with a [LETHAL HITS] weapon results in a critical hit, you can choose for that attack to automatically wound the target.

PISTOL [PISTOL] and [CLOSE-QUARTERS] are identical for all rules purposes.

RAPID FIRE This ability always takes the form [RAPID FIRE X].

TWIN-LINKED Each time an attack is made with a [TWIN-LINKED] weapon, you can re-roll the wound roll.

AUFSTELLUNG

1x Chaos Lord on Palanquin of Nurgle [Legends]

Ausrüstung: Bolt pistol, Combi-bolter, Combi-weapon, ► Plasma pistol - standard, ► Plasma pistol - supercharge, Accursed weapon, Astartes chainsword, Close combat weapon, Nurgling's claws and teeth, Paired accursed weapons, Power fist

- This model can replace its Astartes chainsword with Accursed weapon, Power fist, Paired accursed weapons, Bolt pistol or Plasma pistol.
- This model can replace its Bolt pistol with Plasma pistol, Accursed weapon, Power fist, Combi-bolter or Combi-weapon.

Anführer

This model can be attached to the following unit:

- CHOSEN
- LEGIONARIES
- PLAGUE MARINES